

1

I would like to be able to rotate the object and have the text to follow the hotspot on the anchor point of the text (mid)and have the text always horizontal with the iTypeTextRotation value 1



this is what I have done in the 2D SCRIPT



PARAMETERS



2

but now the iTypeTextRotation is taking as origin the origin of the object and not the anchor point of the text.

3

this is how it behaves now



4

this is the first thing I would like to learn:

how to make the text to follow a hotspot
note: the blue text is how it behaves now and the yellow is how I would like to behave

I found this in the 2D cookbook 4 but I havent been able to make it work



5

and finally to make the text to rotate to be horizontal, but with the anchor point in the hotspot as origin not the origin of the object.

the position of the yellow text is the position I would like the blue text to take whenever I rotate the object in every case.

